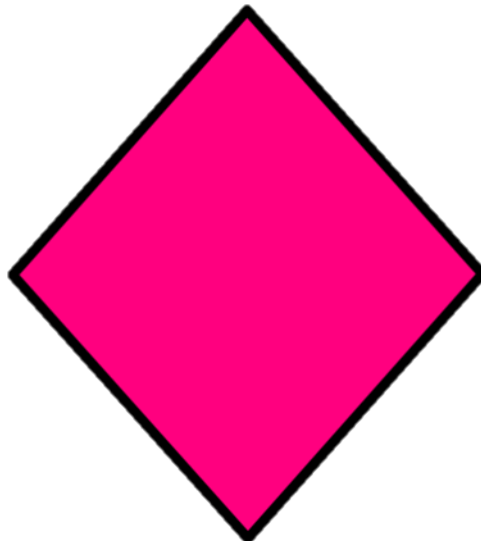
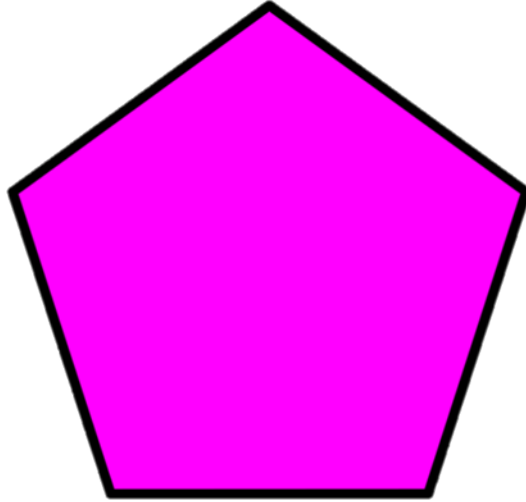
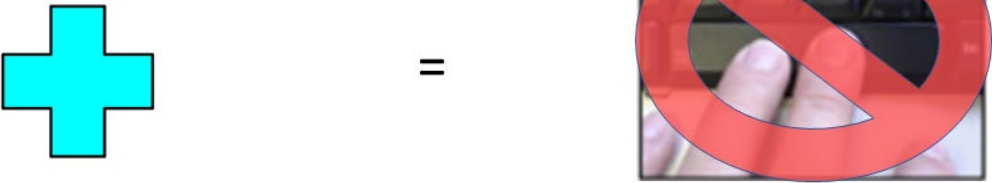
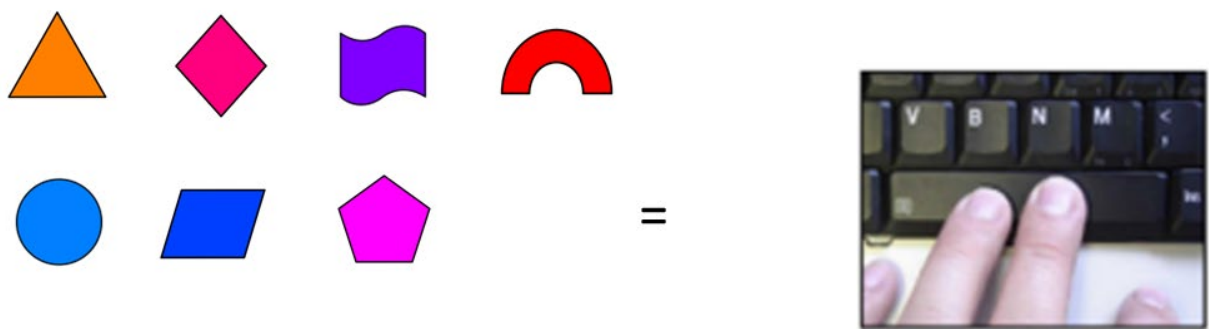
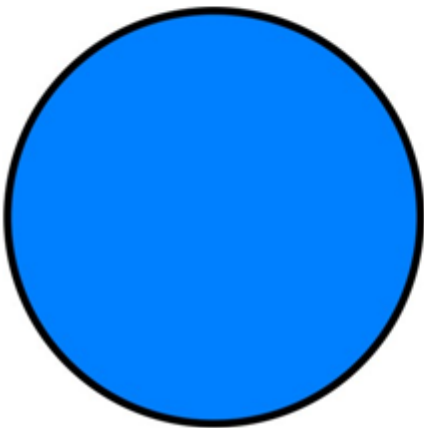
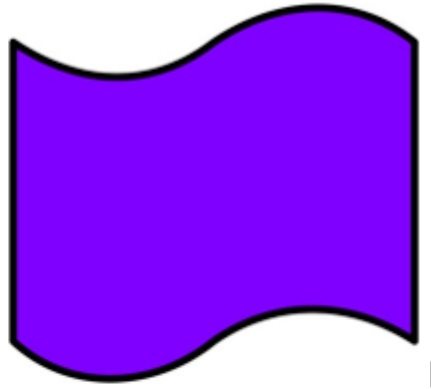
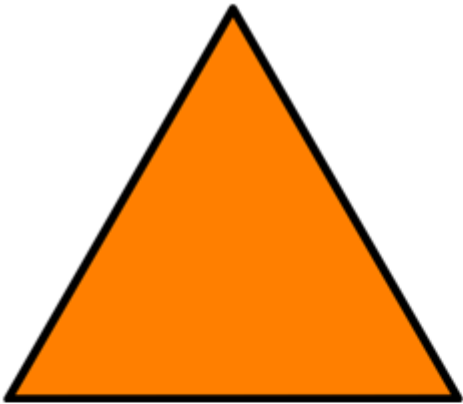
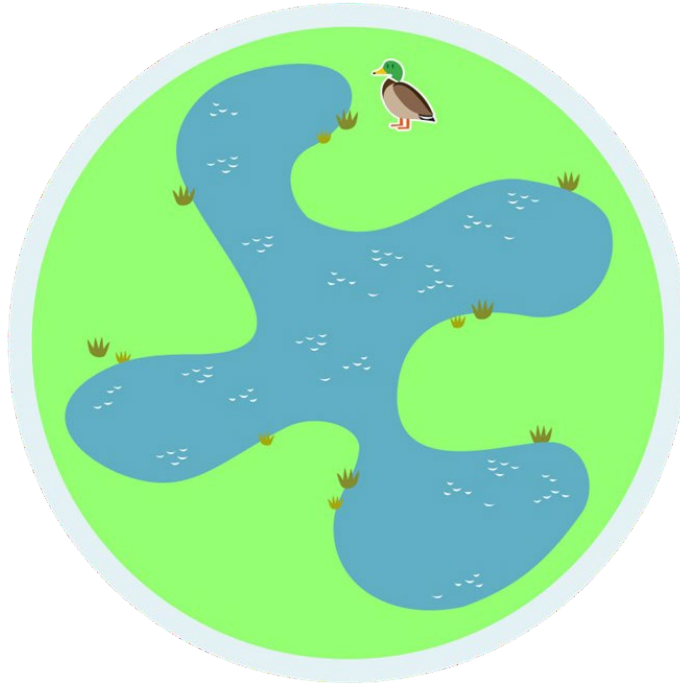




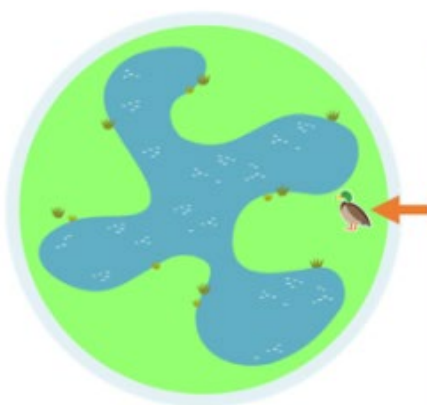




When you see a  at the top of the scene and out of the water, press “1” as quickly as you can.



When you see a  in any other position out of the water, press “0” as quickly as you can.



Example 1



Example 2

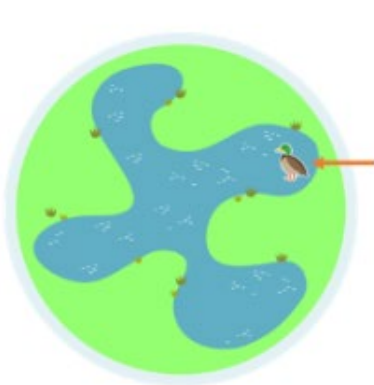


Example 3

When you see a  at the top of the scene and in the water, press "0" as quickly as you can.



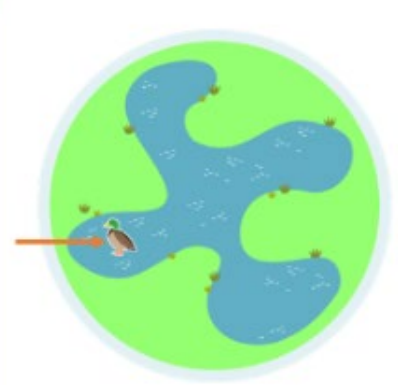
And when you see a  in any other position and in the water, press "1" as quickly as you can.



Example 1

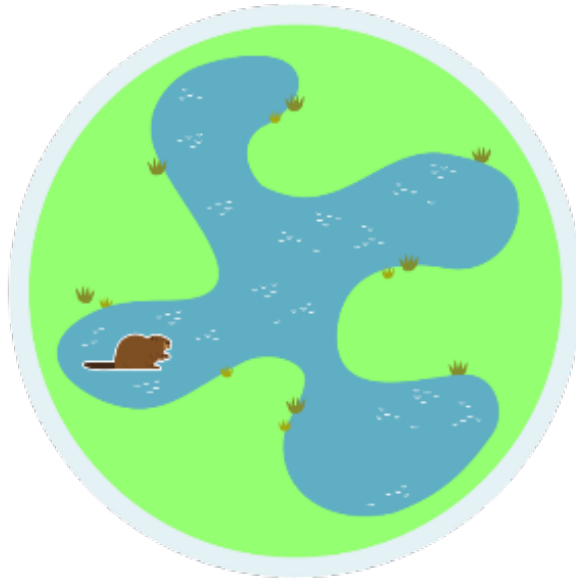


Example 2



Example 3

If there is any other animal in any spot in or out of the water, DO NOT press any key on the keyboard.



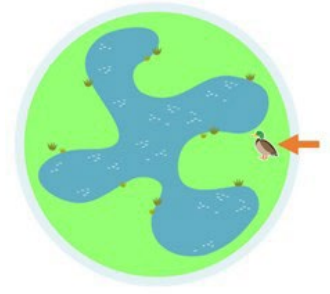


out of the water:

Press "1"



Press "0"

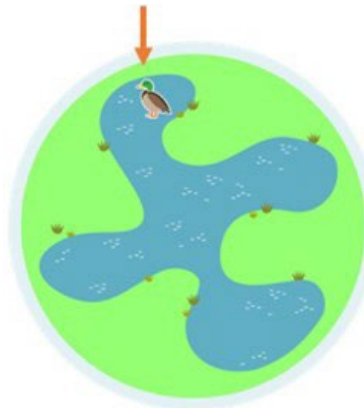


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in the water:

Press "0"



Press "1"

